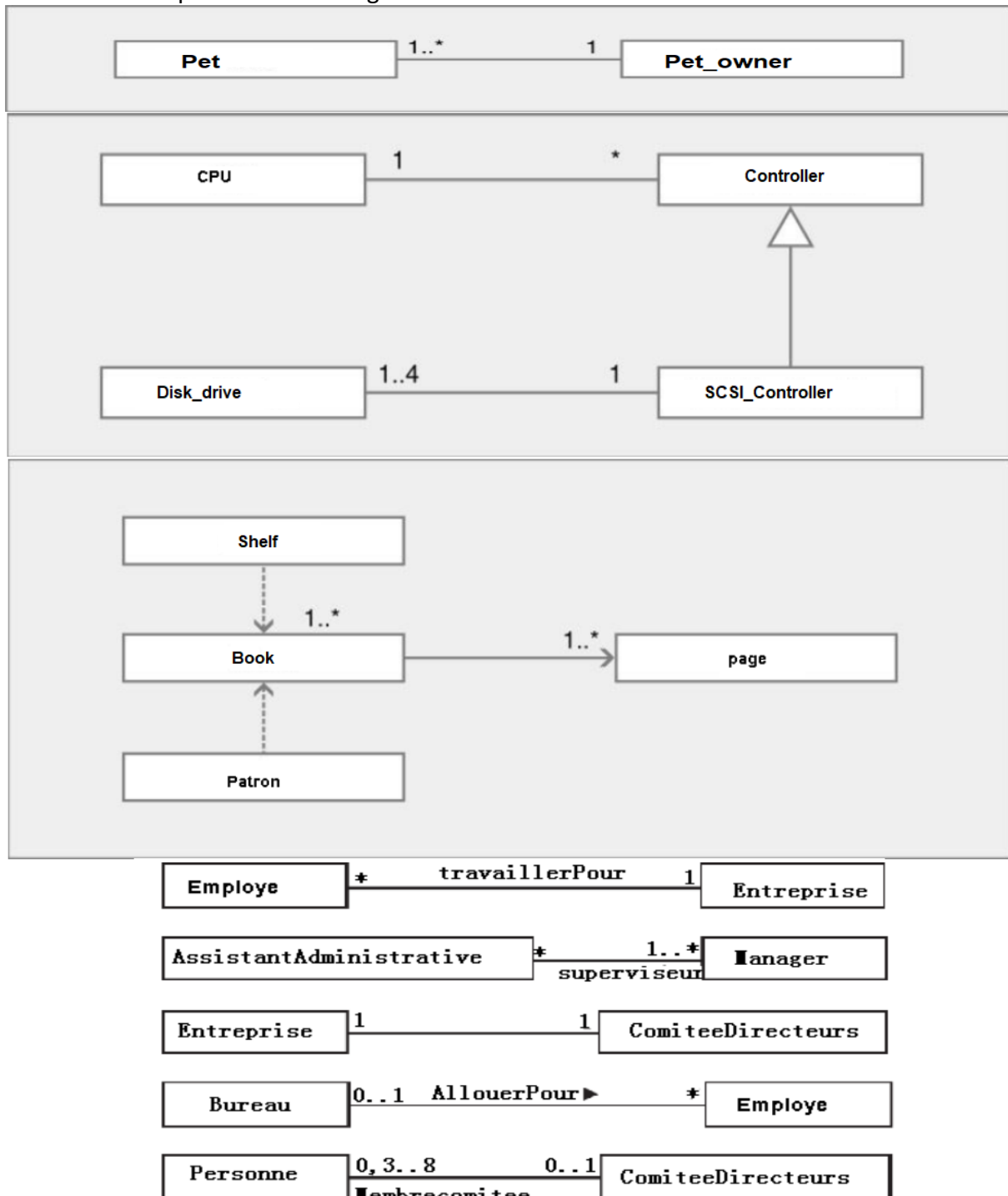


Course : Object oriented programming
Tutorial N°7 : Introduction to UML

Exercise N°1:

1. UML is the result of a combination of three modeling methods, which are:,, and
2. UML is a modeling language that allows for,, and the of elements of a software system.
3. Read and explain the following UML models:



4- The diagram allows capturing the behavior of a system in terms of requirements.

5- Discuss the following diagrams:

